## Tournament Checklist For Hosts

## Beginning of year

Fill out paperwork for school (activity request forms)
Coordinate with AP's, custodians (continue the week of)

## 3-4 weeks before

Secure lunches (sandwich shop, 300-500)
Secure non-lunch judge food (100+)
Secure non-lunch student food (300+)

## 2 weeks before

Count usable rooms, list numbers
Notify teachers 2 weeks early and 2 days before

## Week of

Order lunches (generally Wednesday)
Count lunch tickets by type, divide for schools (check and recheck)
Give list of rooms to league president
Download JOT to Tab room computers
Get list of sections from league president
Copy Maps/Schedules back-to back
Identify volunteers (shirts, name tags, etc.)
Get permission to use walkie-talkies (you will need 4: 1 for you, 1 for tab, 1 for ballot check-in, and 1 for your volunteer coordinator)
Learn about sound system in the cafeteria for both morning and afternoon.

## Day before

Post signs on doors (after school to minimize loss)
Grocery store runs
Morning of tournament before 7:30
Coffee ready when judges arrive (this is the most crucial day-of step)
Set up lunch ticket table
Set up judge food
Set up snack bar
Set up volunteer HQ/check-in
Pick up walkie-talkies
Set up sound system/turn on sound system in the cafeteria.

## 7:30-8:00am

Open rooms (custodian)
Position direction crew
A volunteer reports to registration table with tape to put up postings.


Tab service (food runners, etc.)
Your team check-in person
Serving crew
Clean-up crew
Snack bar sales
Lunch ticket person
Direction team
Ballot runners (could be same as tab service people)

## Rooms/areas needed

Tab room
Judge lounge
Extemp prep
Ballot sorting
Ballot check-in
Registration
Lunch tickets (am only)
Awards
Lunch
Snack bar
Your volunteer HQ
Multiple lines for serving lunch (recommended)

